

CHANGING THE FACE OF 3D

ANIMATION & ADVANCE ANIMATION

Digital Interactive Media

General Requirements
Grades: 9
Prerequisite: None
Credit: (One Credit)

In Digital Media, students will analyze and assess current and emerging technologies, while designing and creating multimedia projects that address customer needs and resolve a problem. Students will implement personal and interpersonal skills to prepare for a rapidly evolving workplace environment.

Animation I

General Requirements
Grades: 10 -11
Prerequisite: Digital Interactive Media
Credit: (One Credit)

Careers in animation span all aspects of motion graphics. Within this context, in addition to developing technical knowledge and skills needed for success in the Art, Audio/Video Technology and Communications career cluster, students will be expected to develop an understanding of the history and techniques of the animation industry.

Advanced Animation II

General Requirements:
Grades: 11-12
Prerequisite: Animation I
Credit: (One or Two Credits)

Careers in animation span all aspects of motion graphics. Within this context in addition to developing technology knowledge and skills needed for success in the Art, Audio/Video Technology and Communications career clusters, students will be expected to create two- and three- dimensional animation.



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