

# SOCIAL STUDIES Syllabus

Year	2019-2020
Required Resources	<a href="#">MackinVIA</a>
Process Skills	Critical thinking Organization: Sequence & categorize information Use various parts of a source to locate information Communicates in written, oral, and visual forms Use a problem-solving process



# SOCIAL STUDIES Syllabus

Syllabus

## **1<sup>st</sup> Nine Weeks**

During this introductory unit, students learn about why communities are formed and about terms of chronology in to study the historical creation of communities.

Students will learn about the purpose of the Declaration of Independence, the U.S. Constitution, and Bill of Rights.

## **2<sup>nd</sup> Nine Weeks**

Students will explore the use of maps and globes to develop spatial reasoning. Students will examine physical geographic characteristics such as landforms, climate, distribution of natural resources, and natural disasters is important for understanding the physical environment.

Additionally, students will learn that all communities have political systems, economic systems, and cultures, yet the distinct nature of these institutions vary from place to place.

## **3<sup>rd</sup> Nine Weeks**

This unit address the structure and functions of government. As communities grow it becomes necessary to create political systems to manage the territory and the interactions between individuals. Students will learn about the structure and functions of government. During this unit, students study about how local, state and the national governments in the United States operate to meet the needs of citizens, and about the civic responsibilities of citizens.

## **4<sup>th</sup> Nine Weeks**

This unit addresses the economic concepts related to the free enterprise economic system. Students will review economic concepts about having a job, the difference between needs and wants, and the nature of producers and consumers. Students will be introduce to economic concepts such as scarcity as a component of the free enterprise system, supply and demand, and budgeting,

